

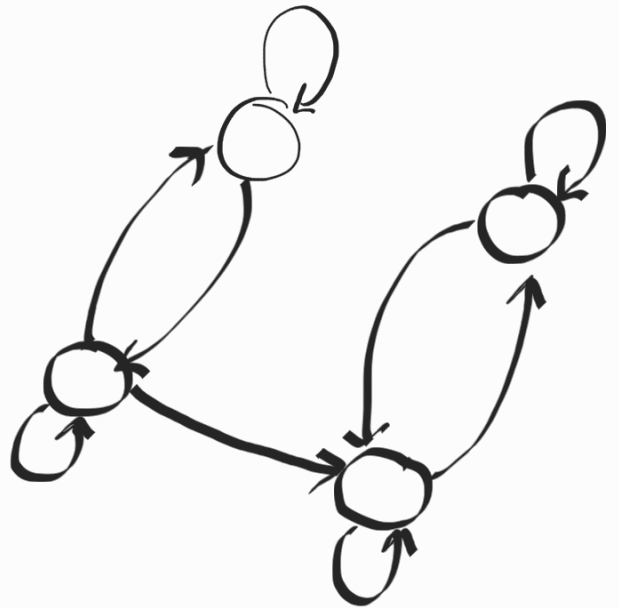
infinite duration two player zero sum turn based
perfect information deterministic qualitative games
≠ concurrent
≠ stochastic
≠ quantitative

Graphs

$$G = (V, E)$$
$$E \subseteq V \times V$$

NO SINKS :

$$\forall v \in V \exists (v, v') \in E$$

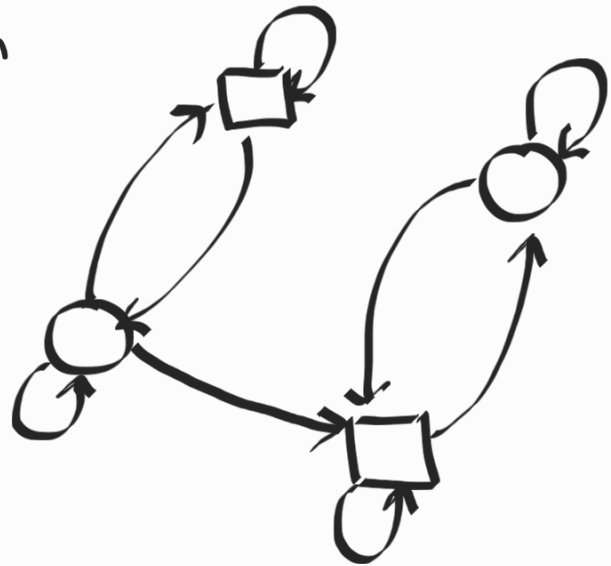


Players

Arenas

$$V = V_{\text{Eve}} \uplus V_{\text{Adam}}$$

$$A = (V = V_{\text{Eve}} \uplus V_{\text{Adam}}, E)$$



Convention: Eve ○
Adam □

Play

$$\pi = (v_0, v_1, v_2, \dots)$$

$$\text{Play} = \text{Play}_{\text{Eve}} \cup \text{Play}_{\text{Adam}}$$

$$\text{Play}_{\text{Eve}} = \{ (v_0, v_1, \dots, v_k) : v_k \in V_{\text{Eve}} \}$$

$$\text{Play}_{\text{Adam}} = \{ \text{-----} v_{\text{Adam}} \}$$

Objectives always: for Eve

$$\Omega \subseteq C^\omega \quad C \text{ colours}$$

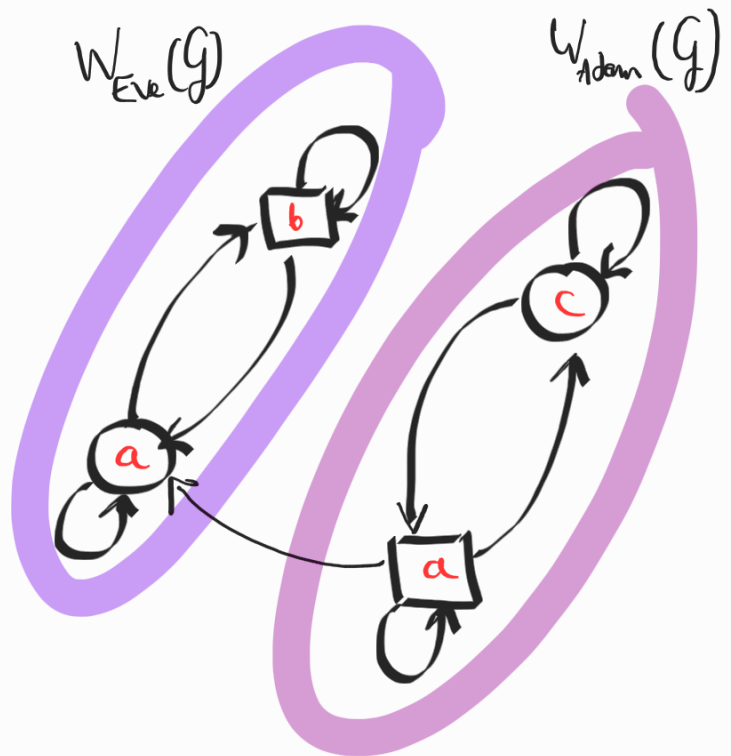
Games

$$G = (A, \Omega[\text{col}])$$

$$\text{col} : V \rightarrow C$$

Example:

$$\Omega = \{ \rho : \exists i \in \mathbb{N}, \rho_i = b \}$$



Strategies

$$\sigma: \text{Play}_{\text{Eve}} \rightarrow E$$

$$\tau: \text{Play}_{\text{Adam}} \rightarrow E$$

$$\text{positional: } \sigma: V_{\text{Eve}} \rightarrow E$$

memoryless

$$\tau: V_{\text{Adam}} \rightarrow E$$

Implicitly:

$$\sigma \rightsquigarrow \text{Eve} \rightsquigarrow \bigcirc$$

$$\tau \rightsquigarrow \text{Adam} \rightsquigarrow \square$$

Plays consistent with a strategy:

$\pi = (v_1, v_2, \dots)$ is consistent with σ

$$\forall i \in \mathbb{N} \quad v_i \in V_{\text{Eve}} \Rightarrow \sigma(v_1, \dots, v_i) = (v_i, v_{i+1}) \in E$$

similar: π consistent with τ

Winning strategies

σ is winning from v if $\forall \pi$ consistent with σ starting in v
 $\omega(\pi) \in \Omega$

similar: τ winning from v

Winning regions

$$W_{\text{Eve}}(G) = \{v \in V : \exists \sigma \text{ winning from } v\}$$

$$W_{\text{Adam}}(G) = \{v \in V : \exists \tau \text{ winning from } v\}$$

Determinacy: we say that G is determined if:

$$W_{\text{Eve}}(G) \cup W_{\text{Adam}}(G) = V$$

$$[W_{\text{Eve}}(G) \cap W_{\text{Adam}}(G) = \emptyset \text{ is trivial and always holds}]$$

Solving a game:

INPUT: G a game $v_0 \in V$

OUTPUT: Does Eve have a winning strategy
from v_0 ?
 $v_0 \in W_{\text{Eve}}(G)$?

[n number of vertices
[m number of edges